



SCHOOL OF FINE ARTS

DEPARTMENT OF ART

BACHELOR OF SCIENCE IN CONTEMPORARY FINE ARTS TECHNOLOGY

MODEL SCHEDULE				
Fall 1st Year			Spring 1st Year	
ENGL 1104 Written English I	3		ENGL 1108 Written English II	3
G.S. MATH	3		G.S.	3
G.S. COMM 2200, 2201, or 2202	3		ART 1141 Design II: 3-D	3
ART 1140 Design I: 2-D	3		ART 2245 E. Foundations	3
ART 1142 Drawing I: Foundations of Drawing	3		GRAP 1100 Graphics Communications Processes	3
Total:	15		Total:	15
Fall 2nd Year			Spring 2nd Year	
G.S. Science	4		G.S. SCIENCE	4
G.S.	3		G.S.	3
ART 2283 Sculpture I	3		ART 2261 Painting I	3
GRAP 1150 Computer Applications to Graphics	3		GRAP 2255 Internet Animation	3
GRAP 2210 Graphics Methods and Materials	3		GRAP 2240 Photography Concepts	3
			Elective	3
Total:	16		Total:	19
Fall 3rd Year			Spring 3rd Year	
G.S.	3		G.S.	3
G.S.	3		G.S.	3
ART 3378 Art History from 1750-1950	3		ART 3380 Art History from 1950	3
GRAP 2230 Graphic Design I	3		ART 3341 Printmaking I	3
Elective	3		GRAP 2235 Graphic Design II	3
			Elective	3
Total:	15		Total:	18
Fall 4th Year			Spring 4th Year	
G.S.	3		ART 3342 Printmaking II	3
ART 3345 E Intermediate	3		GRAP 2995 Graphics Practicum	4
GRAP 2280 Internet Publishing	3		Elective	3
GRAP 3310 Advanced Photography	3		Elective	3
Elective	3		Elective	3
Elective	3			
Total:	18		Total:	16
			Degree Total Hours:	132